



Legislation Details (With Text)

File #: 16-310 **Version:** 1 **Name:** SALT RIVER PROJECT IRRIGATION EASEMENT ALONG THUNDERBIRD ROAD BETWEEN 65TH AND 67TH AVENUES

Type: Ordinances **Status:** Passed

File created: 6/9/2016 **In control:** City Council

On agenda: 8/9/2016 **Final action:** 8/9/2016

Title: ORDINANCE 2995: SALT RIVER PROJECT AGRICULTURAL IMPROVEMENT AND POWER DISTRICT IRRIGATION EASEMENT ALONG THUNDERBIRD ROAD BETWEEN 65TH AND 67TH AVENUES
Staff Contact: Jack Friedline, Director, Public Works

Sponsors:

Indexes:

Code sections:

Attachments: 1. Ordinance 2995 with Exhibit A, 2. Salt River Project Irrigation Easement, 3. Aerial Map

Date	Ver.	Action By	Action	Result
8/9/2016	1	City Council	approved	Pass

ORDINANCE 2995: SALT RIVER PROJECT AGRICULTURAL IMPROVEMENT AND POWER DISTRICT IRRIGATION EASEMENT ALONG THUNDERBIRD ROAD BETWEEN 65TH AND 67TH AVENUES

Staff Contact: Jack Friedline, Director, Public Works

Purpose and Recommended Action

This is a request for City Council to waive reading beyond the title and adopt an ordinance granting a new irrigation easement in favor of Salt River Project Agricultural Improvement and Power District (SRP) along Thunderbird Road between 65th and 67th Avenues

Background

Legacy Traditional School-Glendale, the owner of the new Legacy School currently under construction at 13901 North 67th Avenue, is constructing a new parking lot with driveway access to Thunderbird Road. As a condition to construct this access, Salt River Project Agricultural Improvement and Power District (SRP) is requiring the owner to pipe an existing open irrigation channel along the north side of Thunderbird Road between 65th and 67th Avenues. SRP is requesting an irrigation easement from the city in order to pipe the open channel.

Analysis

Staff recommends granting the irrigation easement. There will be no impact on city departments, staff or service levels as a result of this action.

Budget and Financial Impacts

There are no costs incurred to the city for this action.